# GPU Computing Workshop CSU 2013

Advanced topics

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#### The \_\_device\_\_ qualifier

- Device functions Functions to be called from kernels (and thus run on the device) must have the \_\_device\_\_ qualifier. If a function is to be run on both both host and device, it must have both \_\_device\_\_ and \_\_host\_\_ qualifiers.
- Device variables It is possible to do static allocations on the device using the \_\_device\_\_ qualifier with a variable. To use a pointer to a \_\_device\_\_ variable on the host, we need to get a "host pointer" using cudaGetSymbolAddress(). (See Appendix B.2.1 of CUDA C Programming Guide.)

See code/deviceQualifier for sample code.

# Shared memory

- Things get more "interesting" when threads need to communicate with each other.
- Threads within the same block can communicate using shared memory.
- Shared memory is declared using the \_\_shared\_\_ qualifier.

# Reduction

- A **reduction** is an operation that takes a large vector as input and returns a smaller vector as output.
- For example, summing the elements of a vector.
- Reduction operations are important in parallel programming, and provide a useful exercise for demonstrating communication between threads.
- See code/reduce1.

### **Generic reductions**

In this example, we implement reduction using a generic reduction function.

- The reduction function is implemented using a "functor".
- Note dynamic allocation of shared memory.
- see code/genericReduce and code/util/mycuda\_reduce.cu.

#### Reductions

In this example, we implement global reduction using a generic reduction function. (First reduce blockwise and then reduce across block sums.)

- see code/globalReduce.
- Exercise: Given a matrix of size M x N stored in column major (fortran) form, compute column sums.
- Exercise: Try modifying the code to allow the possibility of computing row sums.
- Exercise: Given a matrix of size  $M \times N$ , compute the covariance matrix, copy the result back to the host, and print.
- Exercise: Try implementing the reduction across groups using atomicAdd().

#### Prefix scan

A prefix scan takes a vector x as input and returns a vector y such that

inclusive prefix scan y[i] = x[0] + ... + x[i]exclusive prefix scan] y[i] = x[0] + ... + x[i-1]

- See code/prefixScan for prefix scan on a blockwise basis.
- Exercise: Extend this to do a global prefix scan.
- Exercise: Extend to generic scan operation and data type.

# Random number generation

See /code/simpleRandom.

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# CUBLAS

- See cuda\_samples/7\_CUDALibraries/simpleCUBLAS.
- See documentation at <a href="http://docs.nvidia.com/cuda/cublas/index.html">http://docs.nvidia.com/cuda/cublas/index.html</a>
- CUBLAS uses the entire GPU for a single matrix operation (presumably on very large matrices).
- In the alternative situation where you want to do lots of matrix operations (one per thread) on smaller matrices, you're on your own...

# Exercises

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